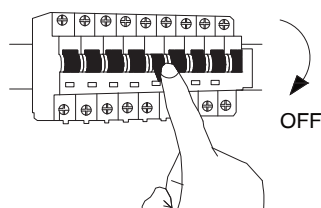
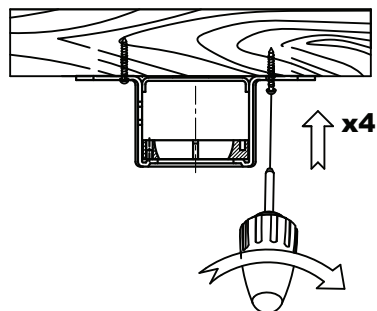


1



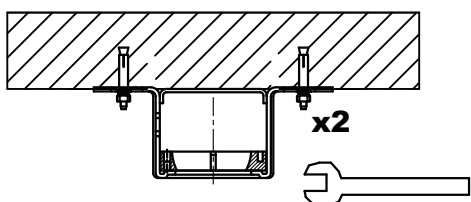
Turn off the General Switch

2



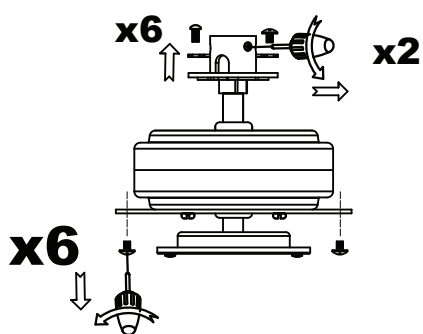
Apply screws

3



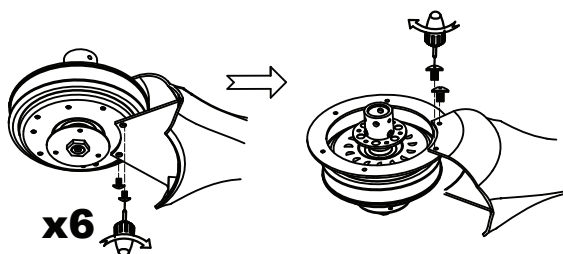
Tie up the screws into the anchors

4



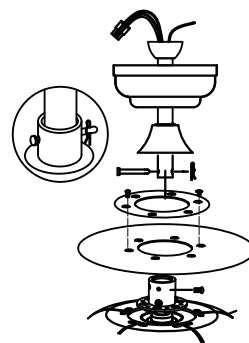
Remove the pre-assembled screws from the motor

5



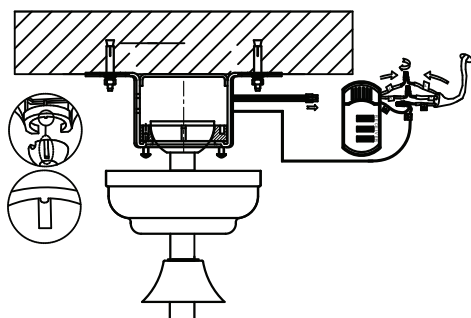
Attach the wings by applying the screws

6



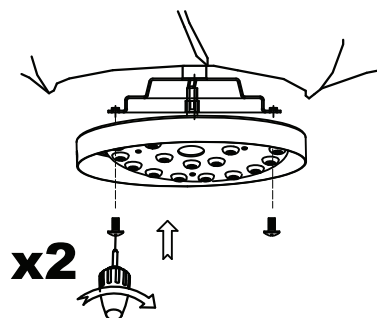
Connect parts by tidying up screws

7

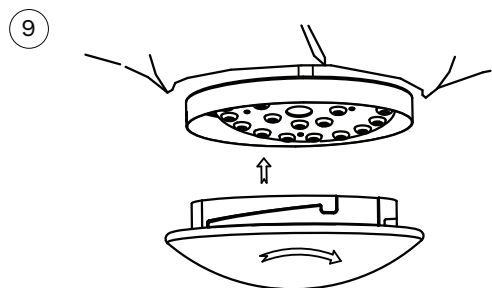


Apply the canopy & connect wires

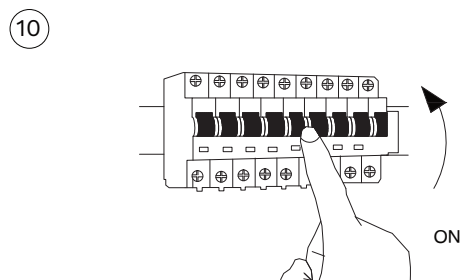
8



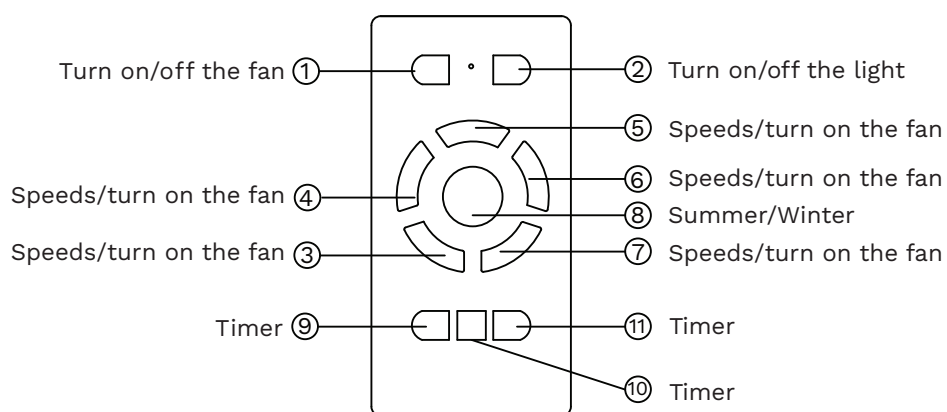
Attach the light pan by applying the screws



Attach the light shade and twist

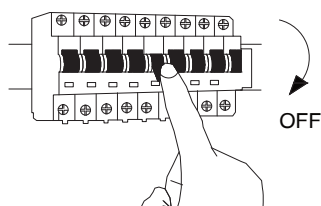


Turn on the General Switch

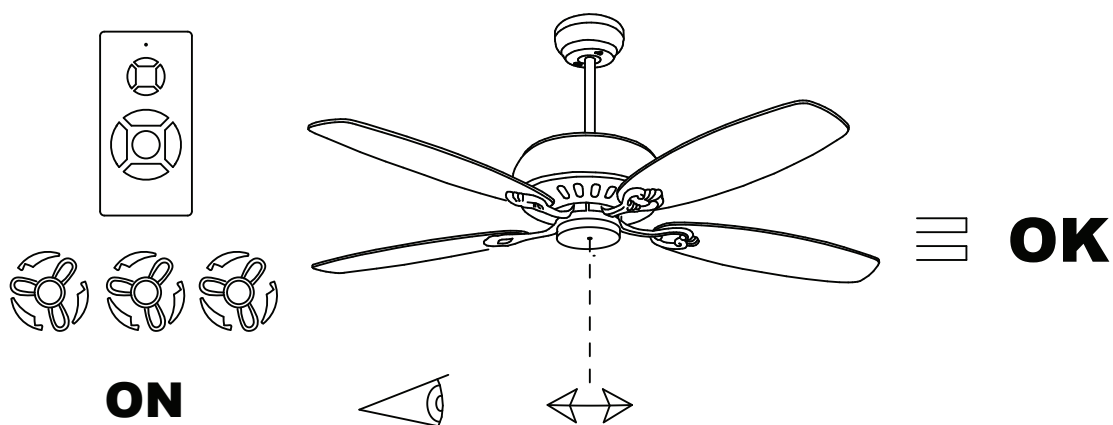


①	Fan on/off
②	
③	
④	
⑤	
⑥	
⑦	
⑧	
⑨	
⑩	
⑪	

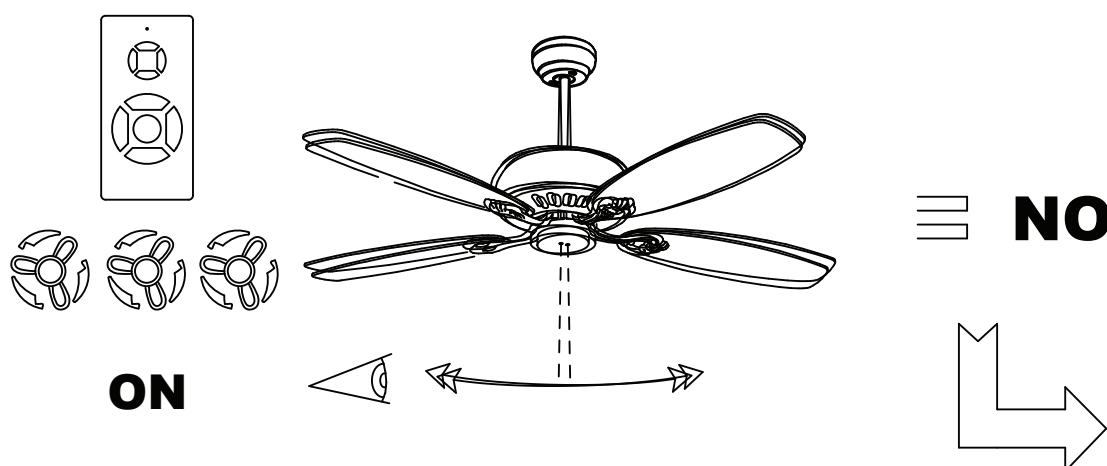
Fan Balancing



1. Turn on the general Switch



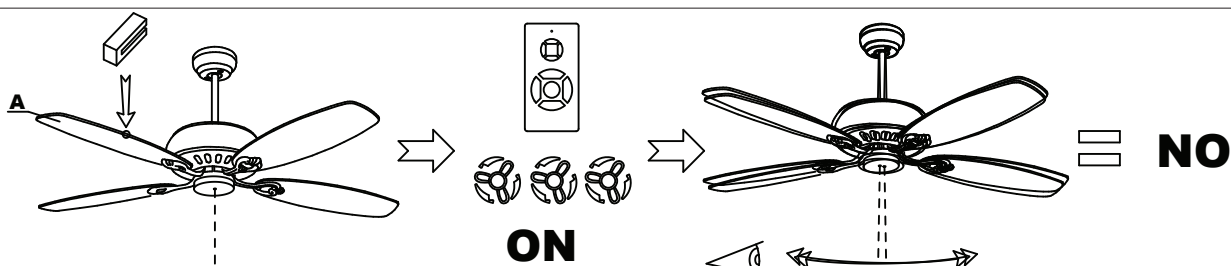
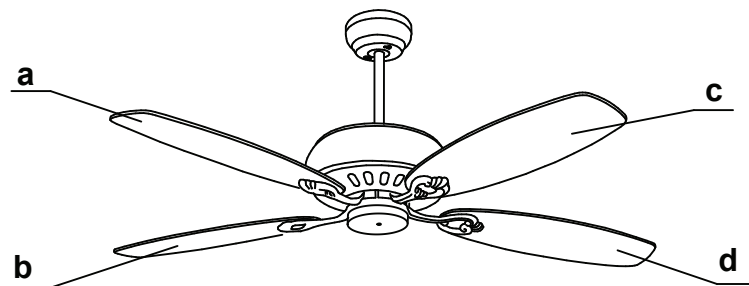
2. Observe its movement from a distance



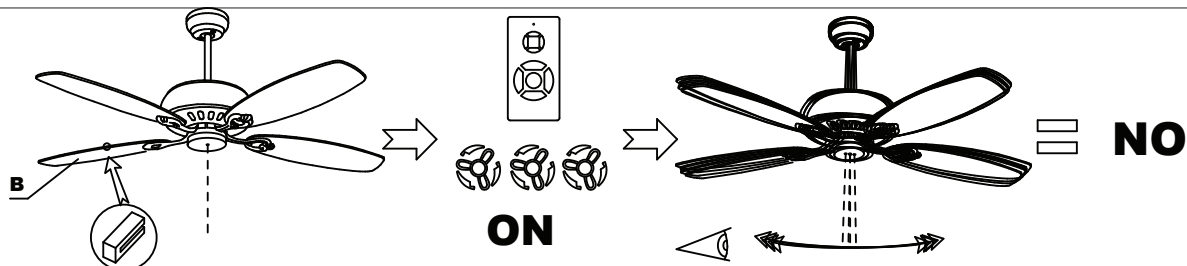
3. If it appears to be unstable, it should be balanced accordingly using the equilibrium.



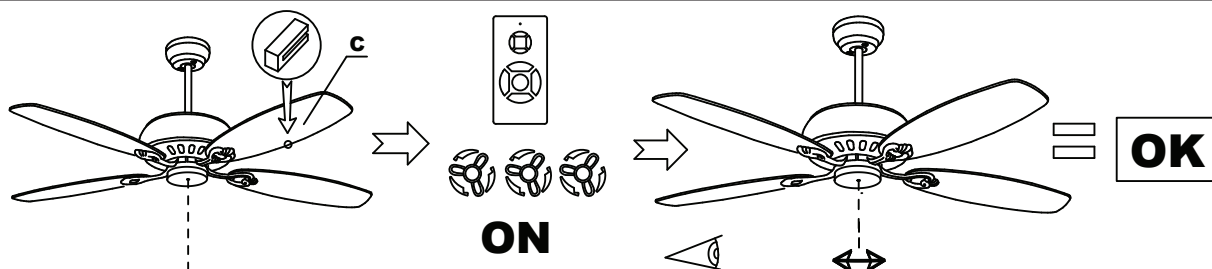
Fan Balancing



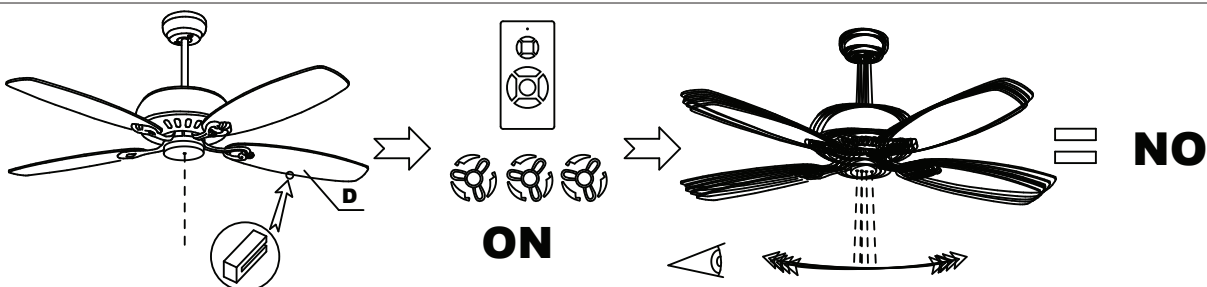
4. Place the equilibrium on the center of the A wing and turn on the fan in medium volume. Observe from a safe distance & if it appears non stable, it should be balanced.



5. Repeat the process with B wing. If it appears non stable, it should be balanced.



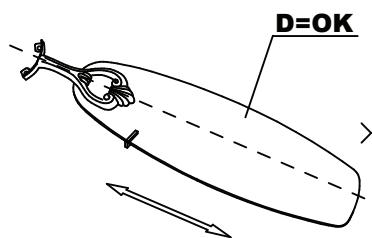
6. Repeat the process with C wing. If it appears non stable, it should be balanced.



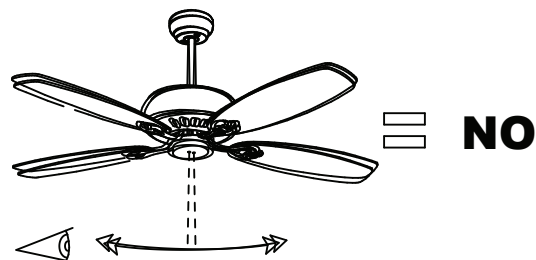
7. Repeat the process with D wing. If it appears non stable, it should be balanced.



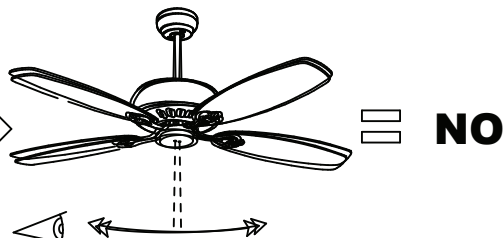
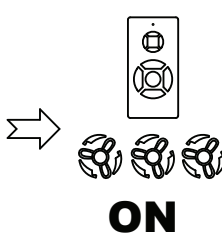
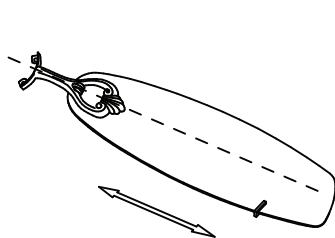
Fan Balancing



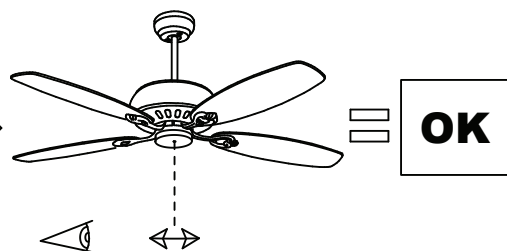
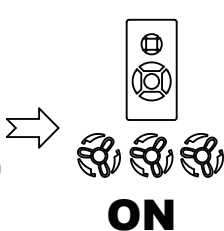
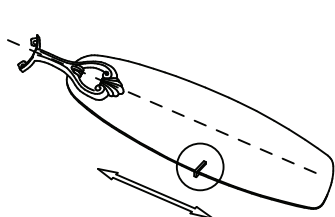
ON



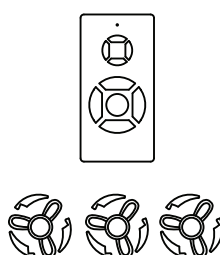
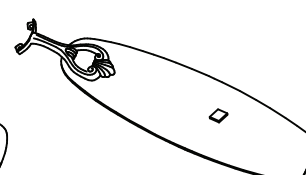
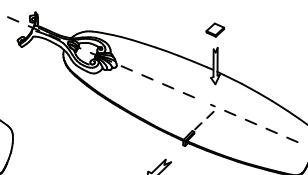
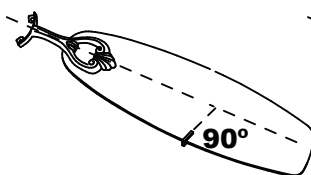
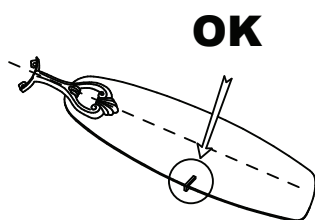
a. When D wing appears to be stable, make sure to place the equilibrium on the right place.



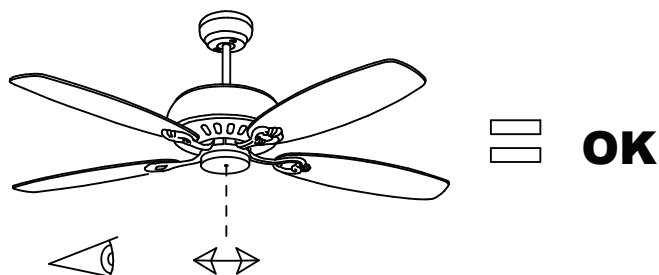
b. If the equilibrium is near the edge, when you turn on the fan, it will appear unstable.



c. When the equilibrium is in the middle of the wing, when you turn on the fan, it should be stable.



ON



d. Turn on the fan & if it appears stable on the center, your installation is ready for use.

